

Immersive Media Design (Computing, Track 1)

	Fall	Spring
Gateway Requirements	Year 1	
MATH140	MATH140 (MA, AR)	MATH141
CMSC131	CMSC131	CMSC132
CMSC132	IMDM101	IMDM 150
IMDM101	ARTT100 (SP)	ENGL 101 (AW)* {Min. Grade: C-}
		ARTT200
Must be completed by 45 credits	*Must attempt by 30 cr.	
Benchmark 2 Requirements	Year 2	
CMSC330	CMSC216	CMSC330
CMSC351	CMSC250	CMSC351
IMDM290	IMDM227 (Fall Only)	IMDM290 (Spring Only)
ARTT255	ARTT255	ENGL 143, 245, 255, 290, or 294 (HU)
	Oral Communication (OC)	Natural Science (NS)
Benchmark Review _____ (sem.)	Must complete Portfolio Review	
Benchmark 3 Requirements	Year 3	
IMDM327	CMSC4XX	IMDM 390 (Spring Only)
IMDM390	IMDM327 (Fall Only)	ARTT37X/47X
ARTT37X	History/Social Sciences (HS)**	Professional Writing (PW)
	Natural Science Lab (NL)**	History/Social Sciences (HS)**
Benchmark Review _____ (sem.)	Scholarship in Practice (SP) #2**	Elective 3xx-4xx
Acknowledgement of Benchmarks	Year 4	
Advisor Initials _____	CMSC4XX	IMDM 491 (Spring Only)
	IMDM490 (Fall Only)	Elective 3xx-4xx
	Elective 3xx-4xx	Elective 3xx-4xx
	Elective 3xx-4xx	Elective 3xx-4xx
Student Initials _____	Elective 3xx-4xx	

Notes:

- Minimum Grade Requirement: Major courses & ENGL 101= C-; Arts and Humanities (ARHU) and General Education = D- . (Subject to change).
See current catalog for details.
- In order to graduate, you must have at least a 2.0 G.P.A. Students sometimes exceed 120 credits in order to fulfill all graduation requirements.
- If you repeat a course in which you have received at least a "D -", you will not receive any additional credit.
- ****All students must complete two Distributive Studies courses that are approved for I-series courses. The Understanding Plural Societies and Cultural Competence courses may also fulfill Distributive Studies categories.**

College of Computer, Math, and Natural Sciences & Immersive Media Design

Computing: Track 1 Academic Plan Checklist

* = NEEDS TO COMPLETE

Major Code: 0704S

General Education Requirements				Major Requirements*			
Fundamental Studies				Requirements	Course	Sem.	Grade
Requirements: 15 credits/5 courses	Course	Sem.	Grade	ARTT 100 (SP)			
Academic Writing (AW) (Min. Grade: C-)	ENGL101			ARTT 200			
Professional Writing (PW)				ARTT 255			
Oral Comm. (OC)				ARTT37X/47X			
Math (MA)	MATH140			ENGL 143, 245, 255, 290, or 294 (HU)			
Analytic Reasoning (AR)	MATH140			CMSC 131			
Distributive Studies				CMSC 132			
Requirements: 25 credits/8 courses	Course	Sem.	Grade	CMSC 216			
Natural Science Lab (NL)				CMSC 250			
Natural Sciences (NS)				CMSC 330			
History/Social Sciences (HS)				CMSC 351			
History/Social Sciences (HS)				CMSC 4XX			
Humanities (HU)				CMSC 4XX			
Humanities (HU)				MATH 140			
Scholarship in Practice (SP)	ARTT100			MATH 141			
Scholarship in Practice SP (non major)				IMDM 101			
I-Series (May overlap with Distributive Studies)				IMDM 150			
Requirements: 6 credits/2 courses	Course	Sem.	Grade	IMDM 227			
I-Series (IS)				IMDM 290			
I-Series (IS)				IMDM 327			
Diversity (May overlap with Distributive Studies)				IMDM 390			
Requirements: 4-6 credits/2 courses	Course	Sem.	Grade	IMDM 490			
Understanding Plural Soc. (UP)				IMDM 491			
Understanding Plural Soc. (UP) or Cultural Competency (CC)							

*Some courses for the major may also count toward General Education requirements.

Major Advisor's Notes**Requirements for Graduation**

- __ Final 30 credits earned at University of Maryland (in residence)
- __ 15 of the final 30 credits must be earned at the 300 - 400 level
- __ 12 of the final 30 credits must be upper level major coursework

Major Advisor Signature/Stamp/Date:

CMNS Credit Audit:

If you successfully complete your _____ semester courses, with _____, you will need _____ new credits to reach 120 (_____ new credits to reach 150). A minimum of 120 credits is required to earn the B.S in Immersive Media Design

(150 credits is required if students are pursuing a dual degree with 18 unique credits between both degrees)

Student Signature /Date: _____